

Learning the Linear Quadratic Regulator from Nonlinear Observations

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Tag Line

We develop **efficient algorithms** with provable sample complexity guarantees for **nonlinear control with rich observations**.

Overview

We propose a **new learning-theoretic framework** for rich observation continuous control in which the environment is summarized by a low dimensional continuous latent state, while the agent operates on high-dimensional observations.

We focus our attention on perhaps the simplest instantiation: **the rich observation linear quadratic regulator** (RichLQR), which posits that latent states evolve according to noisy linear equations and that each observation is associated with a latent state by an unknown nonlinear mapping.

We present the first algorithm RichID in this setting with a sample complexity guarantee that is **polynomial in the dimension of the latent space** and **independent of the observation space**.

The RichLQR Setting

RichLQR is a continuous control problem described by the following dynamics:

$$\mathbf{x}_{t+1} = A\mathbf{x}_t + B\mathbf{u}_t + \mathbf{w}_t, \quad \mathbf{y}_t \sim q(\cdot | \mathbf{x}_t), \quad (1)$$

where $(\mathbf{x}_t) \subseteq \mathbb{R}^{d_x}$, (\mathbf{u}_t) , (\mathbf{w}_t) , and $(\mathbf{y}_t) \subseteq \mathbb{R}^{d_y}$ represent the states, actions, noise, and observations, respectively.

Observations. The learner does not directly observe $\mathbf{x}_t \in \mathbb{R}^{d_x}$, instead sees observation $\mathbf{y}_t \in \mathbb{R}^{d_y}$ drawn from an unknown **observation distribution** $q(\cdot | \mathbf{x}_t)$; it might be the case that $d_x \gg d_y$.

Goal. The aim is to choose a policy $\hat{\pi} = (\hat{\pi}_t)$ which selects $\mathbf{u}_t = \hat{\pi}_t(\mathbf{y}_0, \dots, \mathbf{y}_t)$ based on past and current observations to minimize

$$J_T(\pi) := \mathbb{E}_\pi \left[\frac{1}{T} \sum_{t=1}^T \mathbf{x}_t^\top Q \mathbf{x}_t + \mathbf{u}_t^\top R \mathbf{u}_t \right],$$

where $Q, R \succ 0$ are quadratic cost matrices.

Main Assumptions:

- **Perfect Decodability.** There exists a decoder $f_* : \mathbb{R}^{d_y} \rightarrow \mathbb{R}^{d_x}$ such that $f_*(y) = x$ for all $y \in \text{supp } q(\cdot | x)$.
- **Realizability.** The learner's decoder class \mathcal{F} contains the true decoder f_* . (The function class \mathcal{F} is used to decode observations.)
- **Noise Process.** We assume a Gaussian noise process; i.e. $\mathbf{w}_t \sim \mathcal{N}(0, \Sigma)$.

Is Perfect Decodability Necessary?

While perfect decodability may seem like a strong assumption, we show that without it, the problem can quickly become intractable. Consider the following variant of the model (1):

$$\mathbf{x}_{t+1} = A\mathbf{x}_t + B\mathbf{u}_t + \mathbf{w}_t, \quad \mathbf{y}_t = f_*^{-1}(\mathbf{x}_t) + \varepsilon_t, \quad (2)$$

where ε_t is an independent **mean-zero** output noise; the presence of noise can break perfect-decodability in general.

Theorem 1 (informal). *Consider the dynamics (2) with $d_x = d_y = d_u = T = 1$ and unit Gaussian noise. For every $\epsilon > 0$, there exists an $\mathcal{O}(\epsilon^{-1})$ -Lipschitz decoder f_* and realizable function class \mathcal{F} with $|\mathcal{F}| = 2$ s.t. any algorithm requires $\Omega(2^{(1/\epsilon)^{2/3}})$ trajectories to learn an ϵ -optimal decoder.*

Main Contribution

Our main contribution is a **new algorithmic principle**, Rich Iterative Decoding, or RichID, which solves the RichLQR problem with **sample complexity scaling polynomially** in the latent dimension d_x and $\ln |\mathcal{F}|$. Our main theorem is as follows:

Theorem 2 (Main theorem). *Under appropriate regularity conditions on the system parameters and noise process, RichID learns an ϵ -optimal policy $\hat{\pi} = (\hat{\pi}_t)_{t \in [T]}$ for horizon T using $C \cdot (d_x + d_u)^4 T^4 \ln |\mathcal{F}| / \epsilon^6$ trajectories, where C is a problem-dependent constant.*

Algorithm Overview

Our algorithm RichID consists of three phases.

- In Phase I, we roll in with **Gaussian control inputs** and learn a good decoder \hat{f} under this roll-in distribution by solving a certain regression problem involving our decoder class \mathcal{F} .
- In Phase II, we use the decoder \hat{f} from Phase 1, **to learn a model** (\hat{A}, \hat{B}) for the system dynamics (up to a similarity transform M). Moreover, we can synthesize a controller \hat{K} so that the controller $\mathbf{u}_t = \hat{K}\mathbf{x}_t$ is optimal for (\hat{A}, \hat{B}) , and thus near-optimal for (A, B) .
- In Phase III, we inductively solve a sequence of regression problems, one for each time $t = 0, \dots, T$, to learn a sequence of state decoders (\hat{f}_t) , s.t. for each t , $\hat{f}_t \approx f_*$. Set $\hat{\pi} = (\hat{\pi}_t)$ with $\hat{\pi}_t \equiv \hat{K}\hat{f}_t$.

Why Phase III?

Why not just execute the policy $\hat{\pi} \equiv \hat{K}\hat{f}$ with \hat{f} from Phase I? This decoder is "good" under the state distribution generated by taking **Gaussian random actions** (\mathbf{u}_t) , i.e. $\mathbb{E}_{\mathbf{u}_{1:k} \sim \mathcal{N}(0, I)^k} \|\hat{f} - f_*\| \leq (\text{small})$.

This **does not imply** that $\mathbb{E}_{\hat{\pi}} \|\hat{f} - f_*\| \leq (\text{small})$, which is what we want. So we learn (\hat{f}_t) s.t. $\mathbb{E}_{\hat{\pi}_{1:t-1}} \|\hat{f}_t - f_*\| \leq (\text{small})$, with $\hat{\pi}_t \equiv \hat{K}\hat{f}_t$.

Phase I Overview

Goal. Learn an off-policy decoder \hat{f} .

- **Key idea** Predict random Gaussian actions \mathbf{u}_k from observations. In particular, for an appropriate k , we solve the least squares problem:

$$\hat{f} \in \operatorname{argmin}_{f \in \mathcal{F}'} \sum_{i=1}^n \|f(\mathbf{y}_{k+1}^{(i)}) - \mathbf{u}_k^{(i)}\|^2,$$

where the superscript (i) denotes the trajectory index, and \mathcal{F}' is an **augmented** class obtained from \mathcal{F} through matrix multiplication.

- **Key result.** $\exists M$ **invertible** such that $\hat{f}(\mathbf{y}_{k+1}) \approx M\mathbf{x}_{k+1}$.

Question. Why is $\hat{f}(\mathbf{y}_{k+1}) \approx M\mathbf{x}_{k+1}$? There are two reasons for this:

1. As $n \rightarrow \infty$, we have

$$\frac{1}{n} \sum_{i=1}^n \|f(\mathbf{y}_{k+1}^{(i)}) - \mathbf{u}_k^{(i)}\|^2 \rightarrow \mathbb{E} [\|f(\mathbf{y}_{k+1}) - \mathbf{u}_k\|^2]$$

2. If $f_* \in \operatorname{argmin}_{f \in \mathcal{F}'} \mathbb{E} [\|f(\mathbf{y}_{k+1}) - \mathbf{u}_k\|^2]$, then

$$f_*(\mathbf{y}_{k+1}) \stackrel{(*)}{=} \mathbb{E}[\mathbf{u}_k | \mathbf{y}_{k+1}] \stackrel{(**)}{=} \mathbb{E}[\mathbf{u}_{k+1} | \mathbf{x}_{t+1}] \stackrel{(***)}{=} M\mathbf{x}_{k+1}.$$

(*) follows from the Bayes optimal solution of least squares:

If $g_* \in \operatorname{argmin}_g \mathbb{E} [\|g(Y) - U\|_2^2]$, then $g_*(Y) = \mathbb{E}[U|Y]$.

(**) follows from the perfect decodability assumption.

(***) follows from properties of Gaussian conditional expectations:

If $(U, X) \sim \mathcal{N}(0, \Sigma)$, then $\mathbb{E}[U|X] = \Sigma_{ux} \Sigma_{xx}^{-1} X$.

Phase II Overview

The decoder \hat{f} from Phase I gives an estimator of the **transformed state** $\tilde{\mathbf{x}} = M\mathbf{x}$, which follows the **modified** linear equations:

$$\tilde{\mathbf{x}}_{t+1} = MAM^\top \tilde{\mathbf{x}}_t + MB\mathbf{u}_t + M\mathbf{w}_t. \quad (3)$$

Using the decoder \hat{f} , we solve the following least squares problem to obtain estimates $(\hat{A}, \hat{B}) \approx (MAM^\top, MB)$ (recall that $\hat{f}(\mathbf{y}_k) \approx \tilde{\mathbf{x}}_k$):

$$(\hat{A}, \hat{B}) \in \operatorname{argmin}_{A', B'} \sum_{i=1}^n \|\hat{f}(\mathbf{y}_{k+1}^{(i)}) - A' \hat{f}(\mathbf{y}_k^{(i)}) - B' \mathbf{u}_k^{(i)}\|^2. \quad (4)$$

Phase III Overview

Goal: We will iteratively learn a sequence of decoders (\hat{f}_t) s.t.

$$\mathbb{E}_{\hat{\pi}_{1:t-1}} [\|\hat{f}_t(\mathbf{y}_{0:t}) - f_*(\mathbf{y}_t)\|^2] \leq (\text{small}), \forall t, \quad (5)$$

where $\hat{\pi}_s(\mathbf{y}_{0:s}) = \hat{K}\hat{f}_s(\mathbf{y}_{0:s})$. This is **enough** by the **performance difference lemma**. See [pre-print](#) for more details on Phase III.